# **HIGH STREET NORTH PLAN**



REINVENTING THE HIGH STREET AS A SAFE, COMFORTABLE AND MOST IMPORTANTLY, ENJOYABLE PLACE TO WALK THROUGH. TO INCREASE THE ESSENTIAL FOOTFALL THAT IT NEEDS TO STIMULATE ITS RE-VITALISATION INTO A THE RETAIL CENTRE FOR THE VILLAGE, FILLED WITH THE INDEPENDENT STORES THAT CATER THE EVERYDAY LIVES OF THE LOCAL COMMUNITY.

### OBJECTIVES

- Improve physical pedestrian connections and crossing points to encourage pedestrian movement.
- Remove and rationalise street clutter including pedestrian guard railings and directional signage.
- Create wider pavements for pedestrians by realigning carriageway where possible and introducing in lane bus stops
- Introduce tree planting to mediate the negative aspects of the urban environment and compliement the high quality green spaces close by.

SAINSBURY'S

/icarage

- 1. Improved "Super Crossing" with Church Road
- 2. Road and junction alignment adjusted throughout to give more space to pedestrians while maintaining existing traffic movement.
- 3. Feature tree and seating element
- 4. Kerb line at the bottom of the High Street changed to utilise some of the wide existing roadway
- 5. Northbound bus stops consolidated, Southbound stop consolidated with stop moved from Market Square
- 6. Additional loading and short term parking bays
- 7. Consistent footpath treatment across vehicle entry points to provide continuous pedestrian movement
- 8. Street tree planters to add interest and vibrancy to the street and add visual clue of College Green and Bromley and Sheppards Colleges
- 9. Feature lighting elements to create consistent street furniture
- 10. Pedestrian link to The Hill Car Park repaved and reconfigured to make it more attractive and safer



PH

20,

S

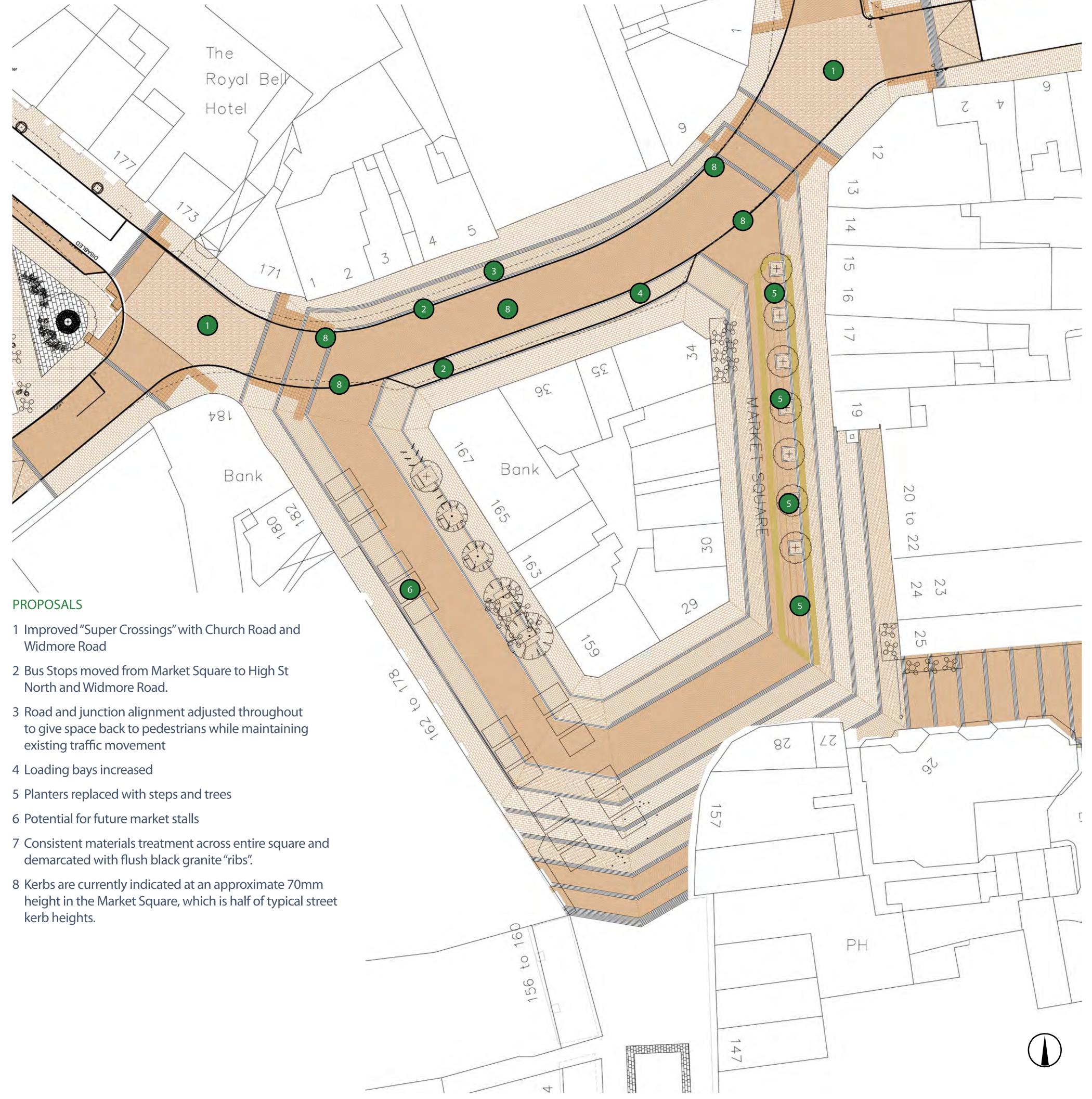


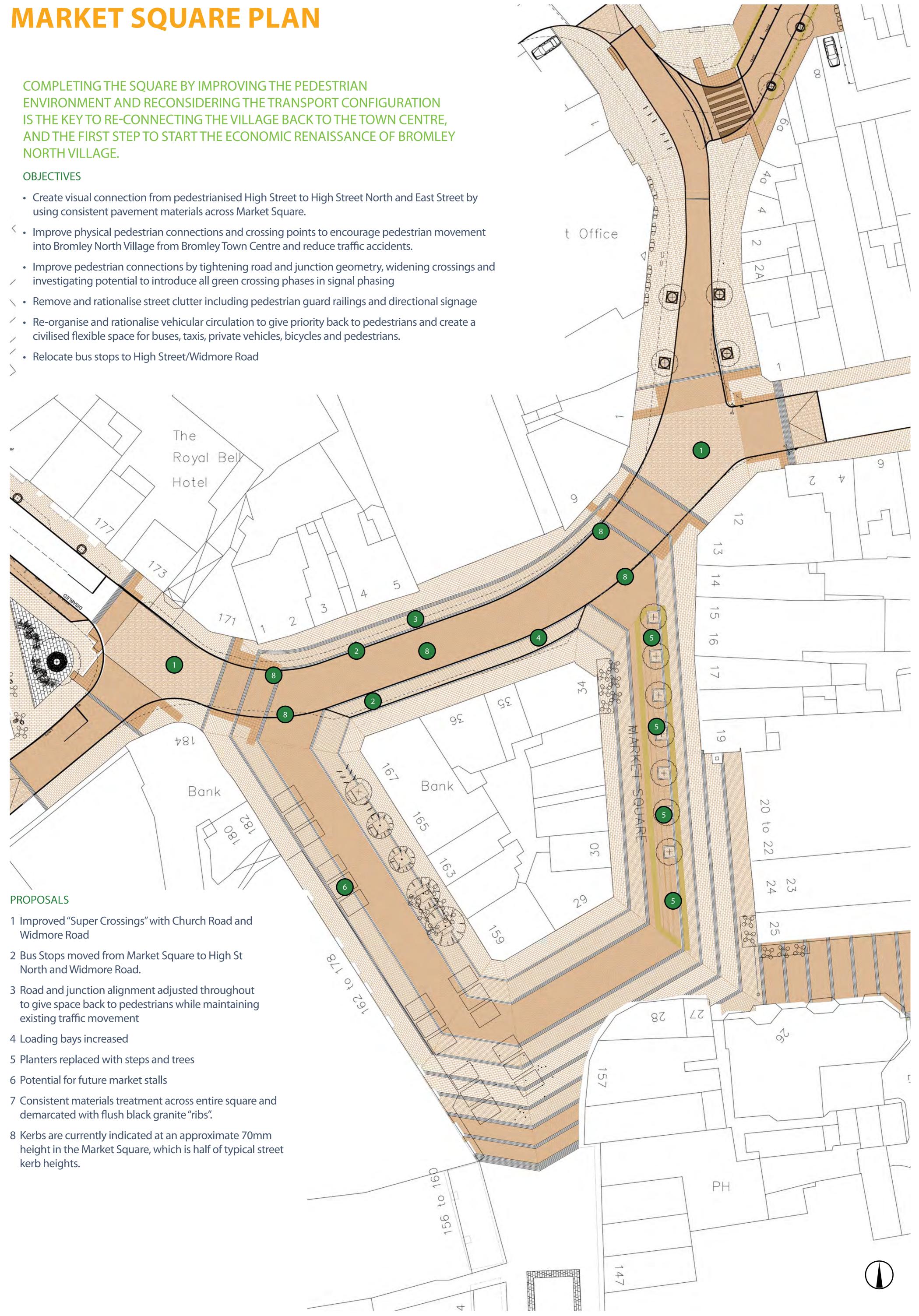




- Create visual connection from pedestrianised High Street to High Street North and East Street by using consistent pavement materials across Market Square.
- into Bromley North Village from Bromley Town Centre and reduce traffic accidents.

- civilised flexible space for buses, taxis, private vehicles, bicycles and pedestrians.
- Relocate bus stops to High Street/Widmore Road





### 1/

EAST STREET HAS THE POTENTIAL **TO BECOME BROMLEY'S PREMIER RESTAURANT AND CAFE PRECINCT. BY CREATING A NEW ORDER ON** EAST STREET WHERE PEOPLE AND PEDESTRIANS ARE GIVEN MORE **PRIORITY. IT IS POSSIBLE TO SET THE** SCENE FOR A THRIVING PRECINCT WITH **OUTDOOR DINING, AN ACTIVE NIGHT** TIME ECONOMY AND SPECIALIST FOOD **RETAIL**.

## **OBJECTIVES**

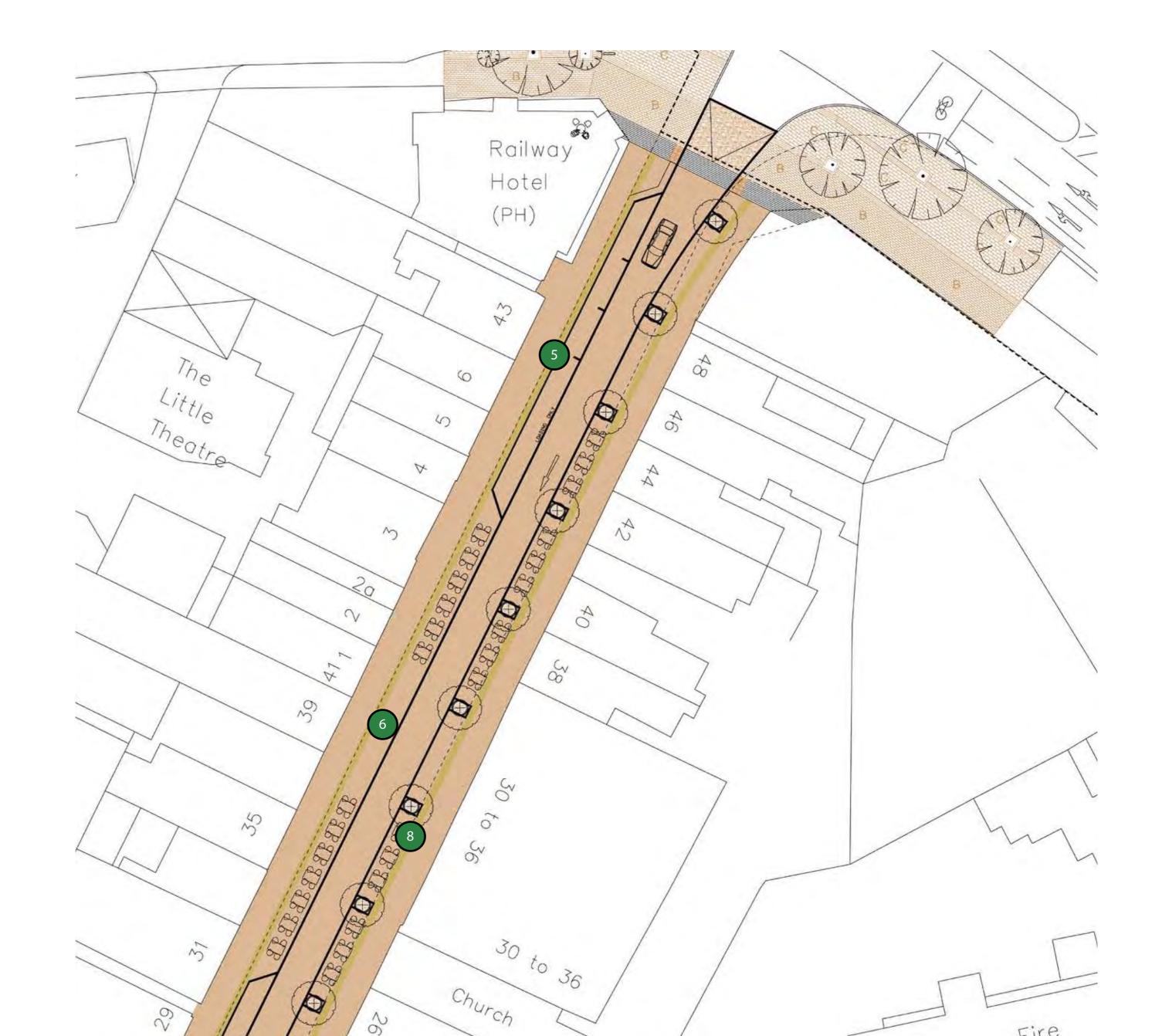
- Create visual and psychological connection between pedestrianised High Street and East Street by strategically placing visual clues at key view points
- Improve physical pedestrian connections and crossing points to encourage pedestrian movement into Bromley North Village from **Bromley North Station**
- Encourage outdoor dining culture and spill-out from buildings along East Street
- Remove and rationalise street clutter including pedestrian guard railings and directional
- signage

2

6

2

- Re-organise and rationalise vehicular circulation to give priority back to pedestrians
- Create a civilised street for, taxis, private



- vehicles, bicycles and pedestrians along the northern section of East Street
- Implement traffic management measures within 8 Bromley North Village.

# **PROPOSALS**

Church

20

50

D

16

7

LL

1A

N

01

2

20

00

to

2

52

N

5

Ø

Ø

4

B

8

19

19a

19

- 1. Improved "Super Crossing" with Widmore Road
- 2. Bus stops removed from Market Square and southern end of East Street removed and replaced by new bus stop on Widmore Road

### 3. Zebra Crossing created

- 4. Street trees planted in ground to add interest and vibrancy to the street and add visual clue of College Green and Bromley and Sheppards Colleges
- 5. Loading and parking bays moved to one side of street
- 6. Road and junction geometry tightened throughout to give space back to pedestrians and creating al fresco dining and cafe area
- 7. Consistent surface treatment across the entire street
- 8. Feature lighting elements to create consistent street furniture

Fire

Station

